

Contact

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Top Skills

Animation

Concept Art

2D Character Art

2D Background Art

2D Promotional Art

In Game Art

Portfolio:

www.theblurrybox.com

Che Ng

portfolio site:
www.theblurrybox.com

2D Game Artist, Illustrator, Animator

Experience

Mercurial Games

2D Game Artist

February 2024- October 2024

Remote

Design and production of all art assets, including characters, backgrounds, UI and promo art.

Used Spine 2D for animation.

Game Changer Studios, LLC

2D Game Artist

December 2022- January 2024

Remote

Designed and produced pixel art backgrounds, characters, in game objects, promo art and UI.

Octavia Blue

2D Game Artist

June 2022- December 2022

Remote

Designed then produced all art and animation for "Spellmasons".

Various

NFT Collection Artist

May 2021- March 2022

Remote

Illustrator for NFT collections. Various clientele.

Rockstar Games

Motion Capture Technician

January 2011- January 2014

Facilitated capture of animation and cleanup, as well as keyframing. Used GIANT mocap systems.

Education

CGMA- Computer Graphics Master Academy (online)
Drawing, Concept Art

University of Hawai'i at Manoa

Bachelor of Arts (B.A), English, Creative Writing